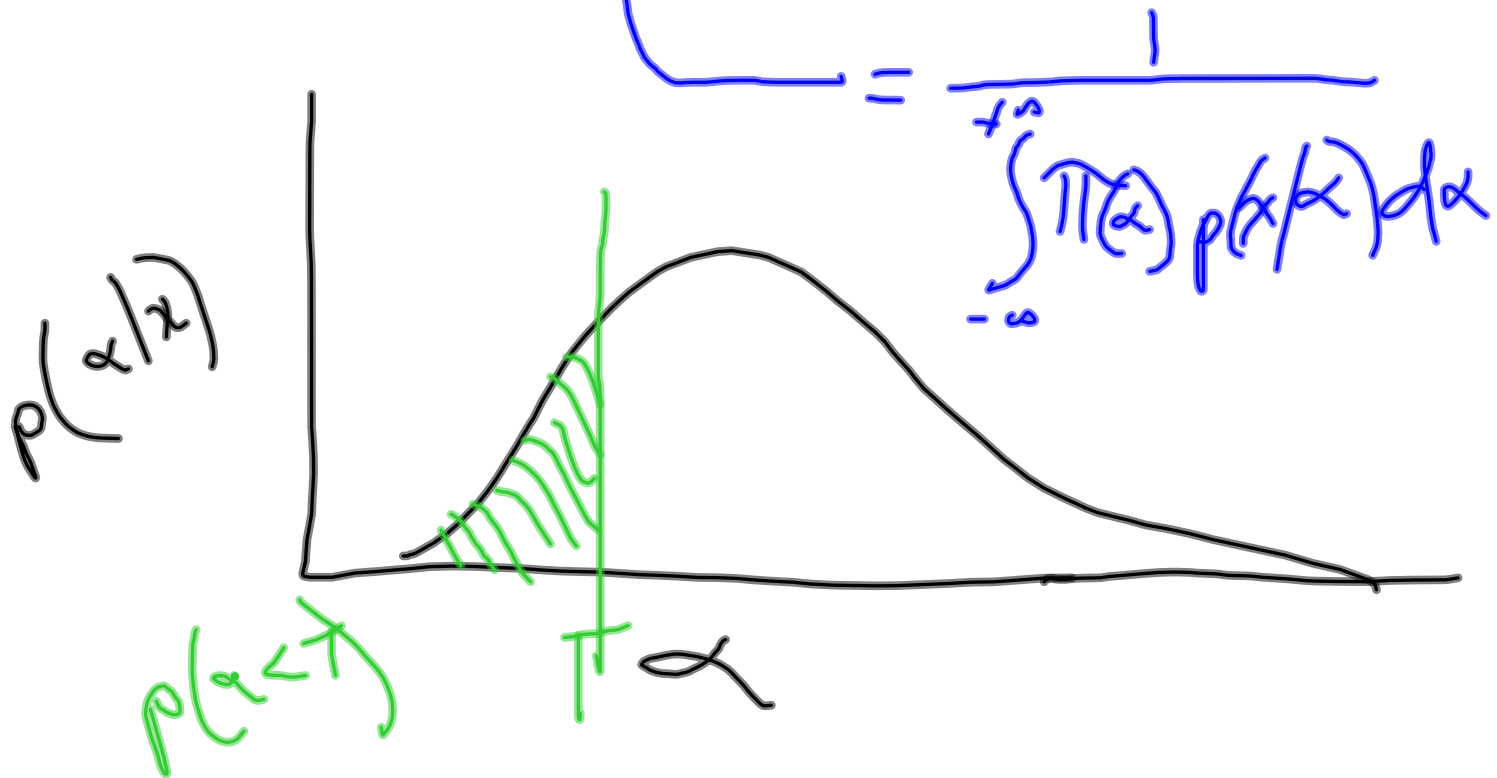


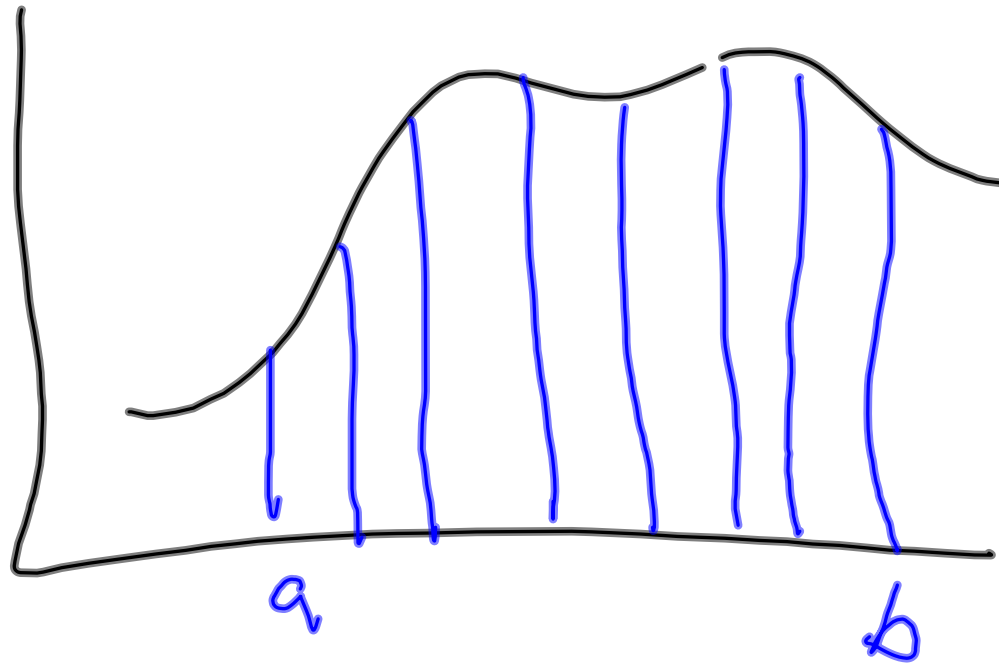
$$\underline{p(\alpha/x)} = c \underbrace{\Pi(\alpha)}_{\text{prior}} \underbrace{p(x/\alpha)}_{\text{Likelihood function}}$$



# Numeric Integration

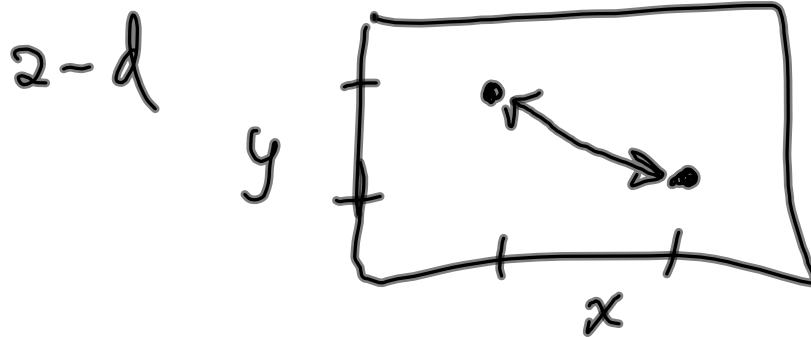
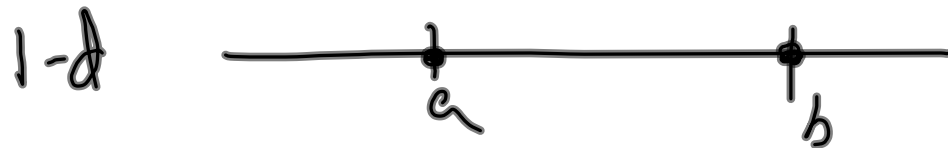
## Trapezoid Rule

## Simpson's Rule



# Course of Dimensionality

"distance"

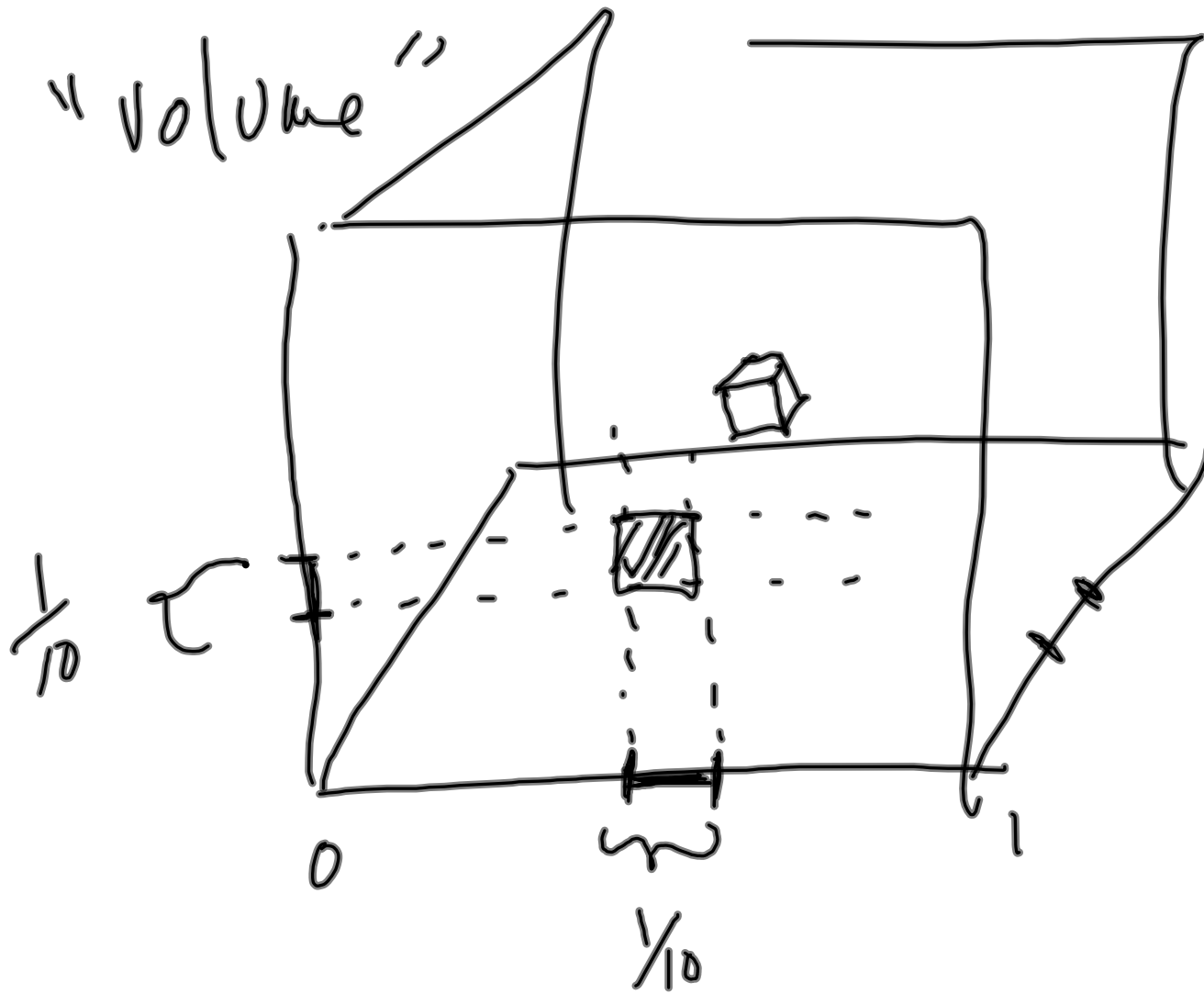


3-d

$$\text{distance} = \sqrt{\Delta x^2 + \Delta y^2 + \Delta z^2}$$

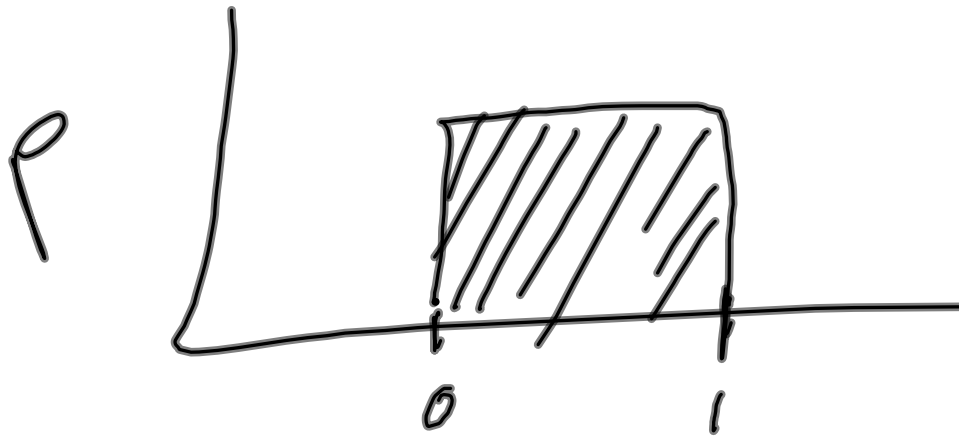
n-d

$$\text{distance} = \sqrt{\sum_{i=1}^n \Delta x_i^2}$$

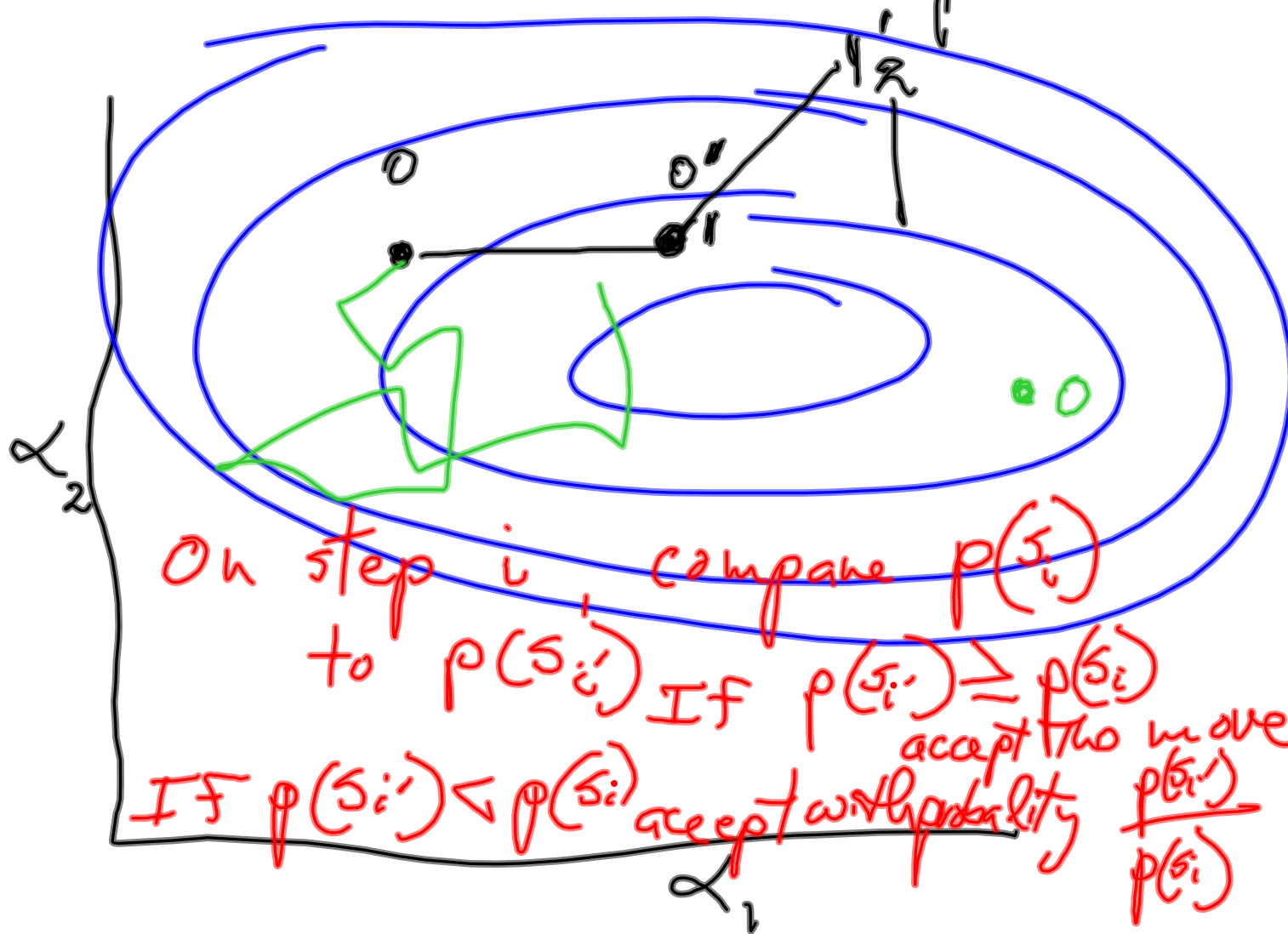


# "Random Number Generators"

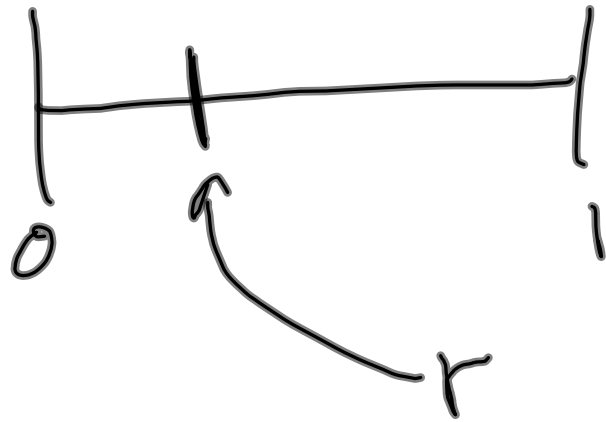
Uniform Distribution



# Random Walk Metropolis



Implementing  
a binary condition  
with probability  $\frac{p(\sigma_i = v)}{p(\sigma_i)}$



"Chain length"  
"sample size"  
"thinning"  
"burn in"  
"convergence"  
"number of chains"  
"mixing rate"  
"trace"



